

Data Mining 2026 Spring!

This class:

- linear algebra + probability
- machine learning
- foundations of gen AI

challenging course!

Prereqs: linear algebra, probability, algorithms, calc 3

Time Expectation: 9.5 hr/week

2.5	1	1	2	1	1	1
class	Problem Set			OH	discussion "rock"	

- Earlier = better
- More drawing = better
- More talking = better

www.rtealwitter.com/datamining2026spring

- discord for communication
- reading for each lecture
- these slides are online

Plan:

- Warm up
 - ↳ math review
 - ↳ Page Ranks
- Supervised Learning
- Unsupervised Learning

Math Review

machine learning?

calculus and linear algebra!

Derivatives

$$f: \mathbb{R} \rightarrow \mathbb{R}$$

"maps real number to real number"

$$f'(x) = \frac{\partial}{\partial x} f(x)$$

$$= \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

Function: $f(x)$

$$x^2$$

$$x^a$$

$$ax + b$$

$$\ln(x)$$

$$e^x$$

Derivative: $\frac{\partial}{\partial x} f(x)$

$$2x$$

Q: If my investment earns 10% per year, how much more will I have in 60 years?

In ML, we'll combine many functions (e.g., neural net)

$$f: \mathbb{R} \rightarrow \mathbb{R} \quad g: \mathbb{R} \rightarrow \mathbb{R}$$

$$f(x) = \ln(x) \quad g(x) = x^2$$

Chain Rule

$$\frac{\partial [g(f(x))]}{\partial x} = g'(f(x)) f'(x)$$

Product Rule

$$\begin{aligned} \frac{\partial [g(x) \cdot f(x)]}{\partial x} &= g(x) f'(x) + f(x) g'(x) \\ &= \end{aligned}$$

Gradients

In ML, process high-dim input

$$f: \mathbb{R}^d \rightarrow \mathbb{R}$$

"maps d real numbers to one real"

$$f(x_1, x_2, \dots, x_d) \leftarrow \text{visualize as mountain with } x_1 \text{ north/south, } x_2 \text{ east/west}$$
$$= f\left(\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_d \end{bmatrix}\right) = f(\underline{x})$$

$$\begin{aligned} \frac{\partial f(\underline{x})}{\partial x_i} &= \text{how changing } x_i \text{ changes } f \\ &= \lim_{h \rightarrow 0} \frac{f(x_1, \dots, x_i + h, \dots, x_d) - f(x_1, \dots, x_i, \dots, x_d)}{h} \end{aligned}$$

$$\nabla_{\underline{x}} f(\underline{x}) = \begin{bmatrix} \frac{\partial f(\underline{x})}{\partial x_1} \\ \vdots \\ \frac{\partial f(\underline{x})}{\partial x_d} \end{bmatrix}$$

Vector and Matrix Multiplication

↑ crucial to ML, neural nets only succeeded with GPUs

$$\underline{u} \in \mathbb{R}^d$$

$$\underline{v} \in \mathbb{R}^d$$

$$\begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_d \end{bmatrix}$$

$$\begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_d \end{bmatrix}$$

$$\underline{u} \cdot \underline{v} = \sum_{i=1}^d u_i v_i = u_1 v_1 + u_2 v_2 + \dots + u_d v_d$$

$$= \underline{u}^T \underline{v} = \begin{bmatrix} u_1 & u_2 & \dots & u_d \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_d \end{bmatrix}$$

$$= \underline{v}^T \underline{u} = \begin{bmatrix} v_1 & v_2 & \dots & v_d \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_d \end{bmatrix}$$

$$= \langle \underline{u}, \underline{v} \rangle$$

ℓ_2 -norm

$$\|\underline{u}\|_2^2 = \underline{u} \cdot \underline{u} = \sum_{i=1}^d u_i^2$$

$$A \in \mathbb{R}^{d \times m}$$

Diagram of matrix A with dimensions $d \times m$. The first row is highlighted with a blue box, and the first column is also highlighted. The element $a_{i,j}$ is indicated.

$$B \in \mathbb{R}^{m \times n}$$

Diagram of matrix B with dimensions $m \times n$. The first column is highlighted with a blue box, and the first row is also highlighted. The element $b_{i,j}$ is indicated.

$$AB$$

$d \times m \quad m \times n$
 $d \times n$

Diagram of the resulting matrix AB with dimensions $d \times n$. The first row is highlighted with a blue box, and the first column is also highlighted. The element $(AB)_{i,j}$ is indicated.

$$[AB]_{ij} = \sum_{k=1}^m a_{ik} b_{kj}$$

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

$$AB = ?$$

$$BA = ?$$

Week 1 Thursday

- No OH Monday 1/26

⇒ Problem 2 due Monday 2/2

- Join discord!

- Discussions!

↳ host can write quiz question

↳ TA hosts 6-8pm Sunday in RN 104

Today:

- Matrices

↳ multiplication

↳ eigendecomposition

↳ inversion

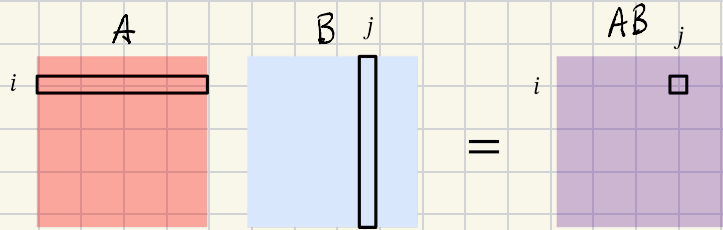
- Next up: Page Rank!
ie, how to return
most relevant pages

Matrix Multiplication

$$A \in \mathbb{R}^{d \times m}$$

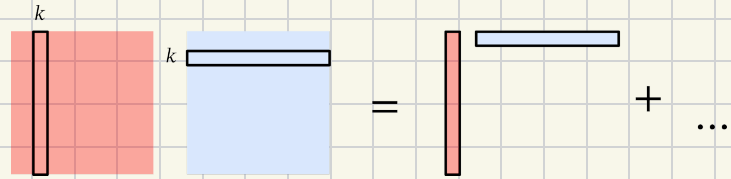
$$B \in \mathbb{R}^{m \times n}$$

Perspective #1



$$[AB]_{ij} = \sum_{k=1}^m A_{ik} B_{kj} = A_{i,:} \cdot B_{:,j}$$

Perspective #2



$$AB = \sum_{k=1}^m A_{:,k} B_{k,:}$$

$$\text{Check: } [AB]_{ij} = \sum_{k=1}^m A_{i,k} B_{k,j}$$

Example: $A = \begin{bmatrix} 1 & -1 & 2 \\ 3 & 1 & -2 \\ 0 & 1 & 0 \end{bmatrix}$ $B = \begin{bmatrix} 2 & 0 \\ -3 & 1 \\ 1 & 2 \end{bmatrix}$

Eigen values & Eigendecomposition

Consider square, symmetric $A \in \mathbb{R}^{d \times d}$

when does A act like a scalar?

$$\underline{A} \underline{v} = \underline{\lambda} \underline{v} \quad \begin{array}{l} \underline{v} \in \mathbb{R}^d \text{ eigenvector} \\ \underline{\lambda} \in \mathbb{R} \text{ eigenvalue} \end{array}$$

$\underline{v}_1, \dots, \underline{v}_r$ eigenvectors

$\lambda_1, \dots, \lambda_r$ eigenvalues

Eigenvectors are **orth** **normal**

$$\langle \underline{v}_i, \underline{v}_j \rangle = 0 \quad \text{if } i \neq j$$

$$\langle \underline{v}_i, \underline{v}_i \rangle = 1$$

$$A = \begin{bmatrix} | & | & | \\ v_1 & v_2 & \dots & v_r \\ | & | & | \end{bmatrix}$$

$$V \in \mathbb{R}^{d \times r}$$

$$\Lambda = \begin{bmatrix} \lambda_1 & & 0 \\ & \lambda_2 & \\ 0 & & \ddots \\ & & & \lambda_r \end{bmatrix}$$

$$\Lambda \in \mathbb{R}^{r \times r}$$

$$V^T = \begin{bmatrix} \text{---} & v_1^T & \text{---} \\ \text{---} & v_2^T & \text{---} \\ & \vdots & \\ \text{---} & v_r^T & \text{---} \end{bmatrix}$$

$$V^T \in \mathbb{R}^{r \times d}$$

$$= \begin{bmatrix} | & | & | \\ v_1 & v_2 & \dots & v_r \\ | & | & | \end{bmatrix} \begin{bmatrix} \lambda_1 v_1^T \\ \vdots \\ \lambda_r v_r^T \end{bmatrix}$$

$$= \sum_{k=1}^r \underline{v}_k \lambda_k \underline{v}_k^T$$

What is $A \underline{v}_i$?

Matrix Inversion

Motivation: With $a \in \mathbb{R}$, $(a)^{-1}a = 1$

"1" in higher dimensions: $\overset{\substack{\uparrow \\ \text{"identity"}}}{I} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$

$$A^{-1}A = I$$

Claim: $A^{-1} = V \Lambda^{-1} V^T$ when $n=d$

$$A^{-1}A = V \Lambda^{-1} V^T V \Lambda V^T = V \Lambda^{-1} I_{d \times d} \Lambda V^T = V \Lambda^{-1} \Lambda V^T = V I_{d \times d} V^T = V V^T$$

$$\overset{\substack{V^T V = \\ d \times d \quad d \times d}}{I_{d \times d}} \begin{bmatrix} -v_1^T \\ \vdots \\ -v_d^T \end{bmatrix} \begin{bmatrix} 1 & & & 1 \\ & v_1 & & \\ & & \ddots & \\ & & & v_d \\ & & & & 1 \end{bmatrix}$$

$$\overset{\substack{\Lambda^{-1} \Lambda = I \\ d \times d \quad d \times d \quad d \times d}}{I_{d \times d}} \begin{bmatrix} 1/\lambda_1 & & \\ & \ddots & \\ & & 1/\lambda_d \end{bmatrix} \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_d \end{bmatrix}$$

Another View on Matrix Inversion

$$A^{-1} = \sum_{i=1}^d \frac{1}{\lambda_i} v_i v_i^T$$

$$\begin{aligned} A^{-1}A &= \sum_{i=1}^d \frac{1}{\lambda_i} v_i v_i^T \sum_{j=1}^d \lambda_j v_j v_j^T \\ &= \sum_{i,j=1}^d \frac{\lambda_j}{\lambda_i} v_i \underbrace{v_i^T v_j}_{= \begin{cases} 1 & \text{if } i=j \\ 0 & \text{else} \end{cases}} v_j^T \\ &= \sum_{j=1}^d \frac{\lambda_j}{\lambda_j} v_j v_j^T \\ &= \sum_{j=1}^d v_j v_j^T \\ &= V V^T \end{aligned}$$

Claim: $\sum_{i=1}^d v_i v_i^T = I_{d \times d}$

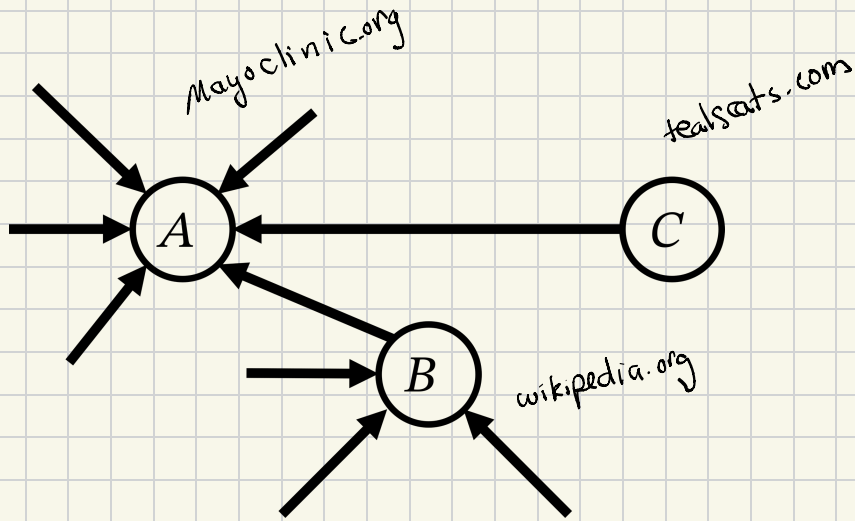
Proof: Since $v_1, \dots, v_d$ span $\mathbb{R}^d$ (as orthonormal basis), we can write
projection of x onto v_i

$$\begin{aligned} x &= c_1 v_1 + c_2 v_2 + \dots + c_d v_d \\ &= \sum_{i=1}^d v_i (v_i^T x) \\ &= \sum_{i=1}^d v_i v_i^T x \end{aligned}$$

Hence $\sum_{i=1}^d v_i v_i^T$ acts as identity for all $x \Leftrightarrow$ must be identity!

Page Rank

How do we find important web pages?



Important if:

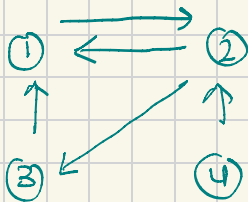
- lots of incoming links
- incoming links from important pages

Page Rank

iterative process of computing importance

$$p^{(0)} \in \mathbb{R}^n \quad \text{where} \quad p_i^{(0)} = 1/n$$

$$p_i^{(t+1)} = \sum_{j=1}^n \mathbb{1}[j \text{ links to } i] \frac{p_j^{(t)}}{d_j} \quad \leftarrow \begin{array}{l} \# \text{ outgoing} \\ \text{edges from} \\ j \end{array}$$



$$p^{(0)} = \begin{bmatrix} 1/4 \\ 1/4 \\ 1/4 \\ 1/4 \end{bmatrix}$$

$$p^{(1)} =$$