

Intro to the Unix Shell

Note 1. The Unix shell was invented in the early 1970s. It is the oldest programming language still in wide use today. It is the “glue” we use to connect all of our python programs together.

Note 2. There are three principles of the *Unix Philosophy*:

1. Write programs that do one thing and do it well.
2. Write programs to work together.
3. Write programs to handle text streams, because text is a universal interface.

1 Connecting Programs

Note 3. The *output redirection operator* `>` takes the output of a program and saves it to a file. If the file already exists, the contents are overwritten. The *append operator* `>>` is like `>` but it appends instead of overwriting. The *input redirection operator* `<` opens a file and passes the contents as the input to a command. The *pipe* `|` takes the output of the previous command and sends it to the input of the subsequent command. The *semicolon* `;` is used to separate multiple commands on the same line.

Problem 4. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ echo 'hello world' >> README
3 $ echo 'hola mundo' > README
4 $ echo 'salve munde' >> README
5 $ cat README | wc -l
```

Problem 5. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ echo 'hello world' >> README
3 $ echo 'hola mundo' >> README
4 $ echo 'salve munde' >> README
5 $ wc -l README
```

Problem 6. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ echo 'hello world' > README
3 $ echo 'hola mundo' >> README
4 $ echo 'salve munde' > README
5 $ wc -l < README
```

2 Python in the Shell

Note 7. It is common to use one programming language to write the code of another programming language. Here are some examples of using the shell to write python.

Problem 8. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ echo 'x = 1' >> example.py
3 $ echo 'x += 1' >> example.py
4 $ echo 'print("x=", x)' >> example.py
5 $ python3 example.py
```

Problem 9. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ echo 'xs = [1, 2]' >> example.py
3 $ echo 'xs.append(5)' >> example.py
4 $ echo 'print("xs=", xs)' >> example.py
5 $ python3 example.py
```

Note 10. The << operator creates a *heredoc*. This operators allows you to define a document “right here” in the shell (i.e. without creating the document on disk) to be passed to the command as input. The << operator is immediately followed by a string, and the heredoc is terminated when the exact same string appears on a line by itself. EOF (end of file) is the traditional choice of string, but other strings are also valid.

Problem 11. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ python3 <<EOF
3 x = 1
4 x += 1
5 print("x=", x)
6 EOF
```

Problem 12. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ cat > example.py <<EOF
3 x = 1
4 x += 1
5 print("x=", x)
6 EOF
7 $ python3 example.py
```

Problem 13. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ cat > example.py <<ROFL
3 x = 1
4 x += 1
5 print("x=", x)
6 ROFL
7 python3 example.py
```

3 Getting Arguments into Python

Note 14. The python `argparse` library is a high-level interface for getting command line arguments into python. This library is a wrapper around the lower-level `sys.argv` list that contains the raw, literal values passed in. The first value is always the name of the program being run, and then the remaining values are the arguments.

Note 15. Quotation marks are handled by the shell, and not by the program. Therefore putting quotation marks around the parameters to a program can affect the number of parameters that the program sees. Also notice that the program never observes the type of quotation marks used.

Problem 16. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ cat > example.py <<EOF
3 import sys
4 print("sys.argv=", sys.argv)
5 EOF
6 $ python3 example.py hello world
```

Problem 17. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ cat > example.py <<EOF
3 import sys
4 print("sys.argv=", sys.argv)
5 EOF
6 $ python3 example.py "hello world"
```

Problem 18. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ cat > example.py <<EOF
3 import sys
4 print("sys.argv=", sys.argv)
5 EOF
6 $ python3 example.py 'hello world'
```

Problem 19. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ cat > example.py <<EOF
3 import sys
4 num_args = len(sys.argv)
5 print("num_args=", num_args)
6 EOF
7 $ python3 example.py "salve munde" "hola mundo"
```

Problem 20. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ cat > example.py <<EOF
3 import sys
4 num_args = len(sys.argv)
5 print("num_args=", num_args)
6 EOF
7 $ python3 example.py "salve munde" "hola mundo"
```

Problem 21. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ cat > example.py <<EOF
3 import sys
4 num_args = len(sys.argv)
5 print("num_args=", num_args)
6 EOF
7 $ python3 example.py
```

Note 22. Recall that the `touch` command (for each parameter that gets passed in) creates a new file if the file does not already exist, or updates the “modified timestamp” for files that already exist. Based on your understanding of command line parameters and quotation marks above, the problems below should make sense.

Problem 23. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ touch hello_world
3 $ touch hola_mundo
4 $ touch salve_munde
5 $ ls | wc -l
```

Problem 24. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ touch 'hello world'
3 $ touch "hola mundo"
4 $ touch salve munde
5 $ ls | wc -l
```

Problem 25. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ touch 'hello world' hola "mundo salve munde"
3 $ ls | wc -l
```

Note 26. Environment variables are another popular way for passing information to a python program. They are commonly used for passwords, API keys, and other sensitive information. In the shell, they are created with the `export` keyword. There must not be any spaces around the equals sign `=`. In python, the function `os.getenv` is used to get the value of an environment variable. The first parameter is the name of the variable, and the second parameter is a default value to use if the environment variable has not been set.

Problem 27. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ export password="hello world"
3 $ cat > quiz.py <<'EOF'
4 import os
5 print(os.getenv('password', 'hola mundo'))
6 EOF
7 $ python3 quiz.py
```

Problem 28. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ export password=hello
3 $ cat > quiz.py <<'EOF'
4 import os
5 print(os.getenv('password', 'hola'))
6 EOF
7 $ python3 quiz.py
```

Problem 29. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ export PASSWORD=hello
3 $ cat > quiz.py <<'EOF'
4 import os
5 print(os.getenv('password', 'hola'))
6 EOF
7 $ python3 quiz.py
```

4 Hidden Files and Folders

Note 30. In Unix, any file beginning with a dot are hidden files. It is common to place configuration settings in these hidden files. Every folder contains two special hidden files `.` (which refers to the current folder) and `..` (which refers to the parent folder).

Note 31. The `ls` command can take an optional argument `-a` to list hidden files. It can also take an argument specifying the folder to list files inside of.

Problem 32. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ touch README
3 $ echo 'API_KEY=asd' > .env
4 $ ls
```

Problem 33. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ touch README
3 $ echo 'API_KEY=asd' > .env
4 $ ls -a
```

Problem 34. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ touch README
3 $ mkdir test
4 $ touch test/README
5 $ cd test
6 $ echo 'API_KEY=asd' > ../.env
7 $ ls -a
```

Problem 35. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ touch README
3 $ mkdir test
4 $ mkdir test/test
5 $ touch test/README
6 $ touch test/test/README
7 $ cd test/../test
8 $ ls | wc -l
```

Problem 36. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ touch README
3 $ mkdir test
4 $ cd test
5 $ mkdir test
6 $ touch README
7 $ cd ..
8 $ touch README
9 $ ls | wc -l
```

Problem 37. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ touch README
3 $ mkdir test
4 $ touch test/README
5 $ touch test/.env
6 $ ls -a test | wc -l
```

Problem 38. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ touch README
3 $ mkdir test
4 $ touch test/README
5 $ touch test/.env
6 $ ls test | wc -l
```

Problem 39. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ touch README
3 $ mkdir test
4 $ mkdir test/test
5 $ touch test/README
6 $ touch test/test/README
7 $ cd test/../test
8 $ ls . | wc -l
```

Problem 40. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ touch README
3 $ mkdir test
4 $ mkdir test/test
5 $ touch test/README
6 $ touch test/test/README
7 $ cd test/../test
8 $ ls .. -a | wc -l
```

5 Version control with git

Note 41. *git* is a *version control system*. It lets us track different versions of our files, and “travel back in time” to old versions if we need to. *git* is especially useful for facilitating collaboration between many humans (or AIs). A good understanding of *git* is necessary for getting a good industry job.

Note 42. You will not be able to understand the problems in this section of the quiz if you have not mastered the *git* tutorial at <https://github.com/mikeizbicki/pullrequest-tutorial/>.

Problem 43. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ git init
3 $ touch README
4 $ mkdir foo
5 $ touch foo/README2
6 $ touch README3
7 $ ls foo | wc -l
```

Problem 44. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ git init
3 $ touch README
4 $ mkdir foo
5 $ touch foo/README2
6 $ touch README3
7 $ ls -a foo | wc -l
```

Problem 45. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ git init
3 $ touch README
4 $ mkdir foo
5 $ touch foo/README2
6 $ touch README3
7 $ ls -a . | wc -l
```

Problem 46. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ git init
3 $ mkdir master
4 $ echo "print('hello world')" > master/foo.py
5 $ echo "print('hola mundo')" > foo.py
6 $ git add master
7 $ git commit -m "added master"
8 $ git branch foo
9 $ git checkout foo
10 $ echo "print('hola mundo')" >> foo.py
11 $ git add foo.py
12 $ git commit -m "modified foo"
13 $ git checkout master
14 $ ls
```

Problem 47. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ git init
3 $ echo "print('hello world')" > foo.py
4 $ echo "print('hola mundo')" > bar.py
5 $ git add foo.py
6 $ git commit -m "added foo"
7 $ git branch foo
8 $ git checkout foo
9 $ echo "print('hola otra vez')" >> foo.py
10 $ git add foo.py
11 $ git add bar.py
12 $ git commit -m "modified foo"
13 $ git checkout master
14 $ echo "print('hello again')" >> bar.py
15 $ python3 bar.py
```

Problem 48. Write the output of the final command in the following shell script.

```
1 $ cd; rm -rf quiz; mkdir quiz; cd quiz
2 $ git init
3 $ echo "print('hello world')" > foo.py
4 $ git add foo.py
5 $ git commit -m "added foo"
6 $ git branch foo
7 $ git checkout foo
8 $ echo "print('hola mundo')" >> foo.py
9 $ git add foo.py
10 $ git commit -m "modified foo"
11 $ git checkout master
12 $ python3 foo.py
```